# **UXR Final Report CMU Campus Navigation**

User Experience Research

Francine Gemperle Linda Pan, Silin Liang

## **Executive Summary**

## **Exploration**

Through exploration such as observation and literature review, it was found that campus navigation faces widespread issues.

## **User research**

Through surveys and interviews, it was found that users generally feel confused during navigation due to the lack of signage on campus, with indoor navigation issues being more pronounced than outdoor ones.

## Insights

Challenges of In-Building
Navigation, Propensity for
Independence, and Desire for
Shortcuts are considered as 3
three main insights.

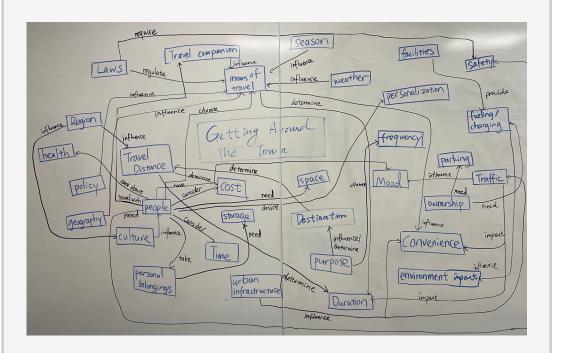
## **Conclusion & Analysis**

Must: Increased interior signage Should: More intuitive interior zoning & Clear positioning mechanism Could: Smart, personalized digital assistance

## **Initial Exploration**

These approaches gave a comprehensive view of how users interacted with the campus environment and revealed key navigation challenges.

## **Concept Map**



Our concept map initially focused on common issues related to 'getting around town'. After discussion, since we all have experienced getting lost on campus, we chose to focus on the topic of CMU campus navigation.

## **Literature Review**

Participants who experienced higher workload during campus navigation took more time and made more wrong turns.

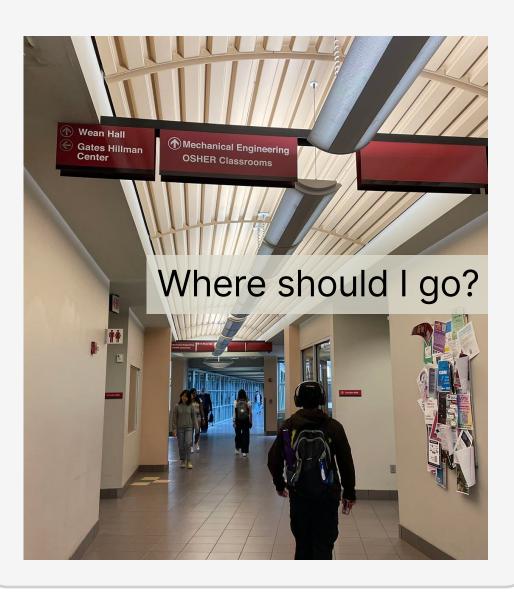
They were often stressed,
particularly due to the lack of
escalator information and
closed doors, which forced
longer walks. Many suggested
that navigation apps should offer
route options (e.g., shortest,
accessible) and immediate
notifications when taking wrong
directions to reduce stress.

Tahir, R., & Krogstie, J. (2023). Impact of navigation aid and spatial ability skills on wayfinding performance and workload in indoor-outdoor campus navigation: Challenges and design. Applied Sciences, 13(17), 9508.

https://doi.org/10.3390/app13179508

## **Hypothesis**

People often encounter difficulties while navigating the CMU campus.



#### **Observation**

Observation involved tracking how students, faculty, visitors moved through campus, identifying moments of confusion or inefficiency.

We found that people often feel confused at intersections and building entrances, likely because these are key decision points. Additionally, we observed that navigation challenges are more frequent indoors than outdoors.

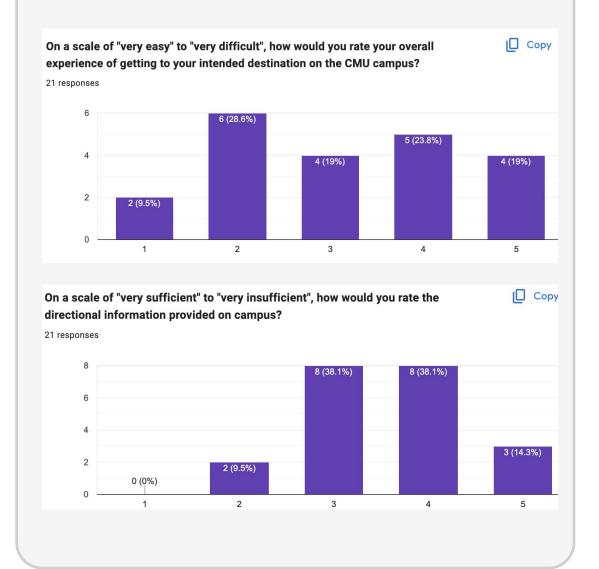


## Inquiry

## **Survey**

The online survey on CMU campus navigation received 21 responses. Key findings include:

- 1. Ease of Navigation: Most participants found campus navigation to be **somewhat challenging,** 20% participants think it's very difficult.
- Directional Information: Respondents rated the sufficiency of campus signages and directional information,
   53% of them consider there is a apparent lack of information.

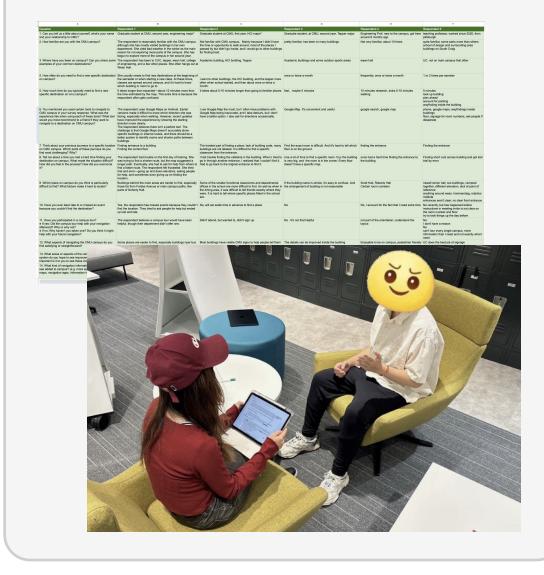


## Interview

5 graduate students, 3 undergraduate students, 3 faculty, 2 visitors are interviewed.

The findings are: For students and faculty, they struggled with internal navigation due to complex building layouts, confusing entrances, and varying elevations.

There was a strong demand for clearer signage and more intuitive zoning within buildings, as well as interest in shortcuts between buildings.



## **Role Play**

During the role-play exercise, one of us used the **think-aloud method**, verbalizing her thoughts and reactions at each stage of navigating the CMU campus. This approach provided valuable insights into the user's **real-time**psychological responses, including moments of confusion, frustration, and decision-making.

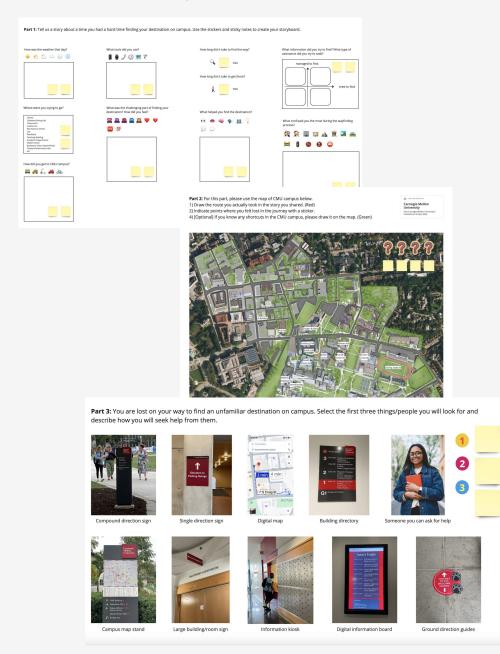
We found that the user sometimes deviate from Google Maps to save time, attempting to find shortcuts even if it may result in getting lost.



## Codesign

In the co-design phase, we had three parts: storytelling about the difficulties encountered while finding places, marking specific locations on the map that caused challenges, and identifying the most frequently used landmarks and tools during navigation.

We found that the common reason for struggling finding the destination is the lack of signs.



## Persona & User Journey Map

#### **Student**

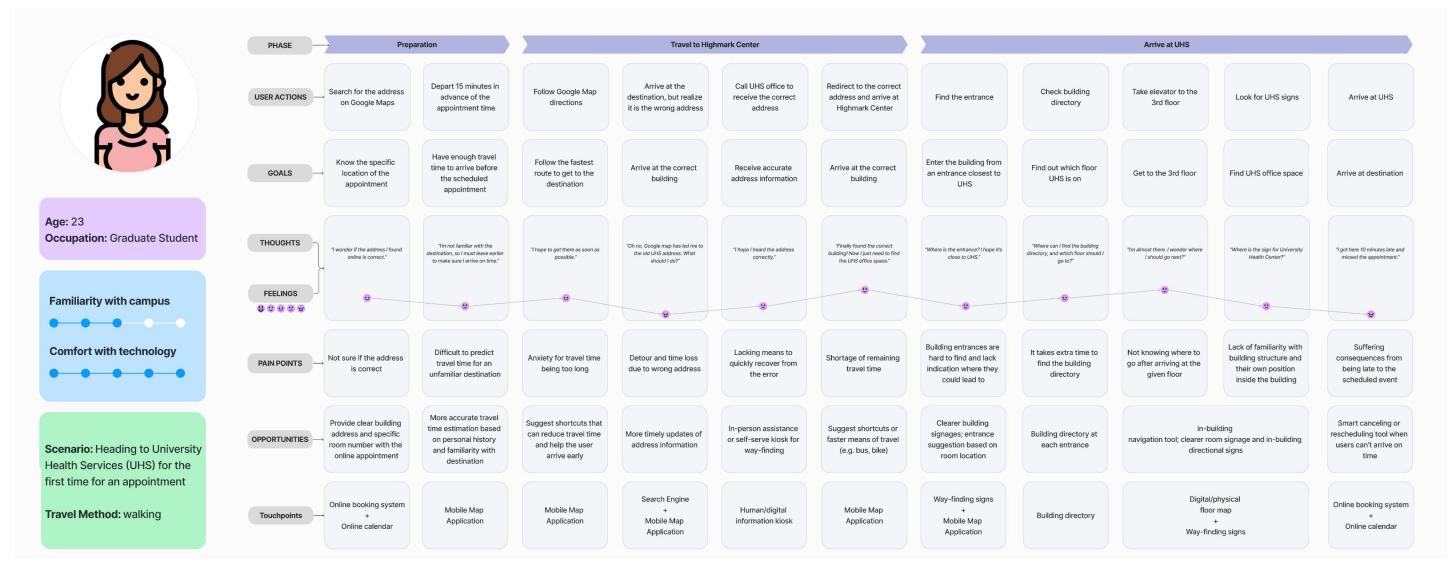
- **Age**:23
- Familiarity with Campus: General familiarity
- Comfort with technology: Very confident
- Needs: Clearer estimation of traveling time
- **Pain Points**: The discrepancy between the estimated time provided by the navigation system and the actual time required leads to anxiety.

This journey describes the experience of a new graduate student who felt confused during her first walk to the health center.

#### **Faculty**

- **Age:**45
- Familiarity with Campus: General familiarity
- Comfort with technology: General confidence
- **Needs:** Clearer indoor signage and the desire for navigation apps to have indoor navigation
- **Pain Points:** Difficulty navigating indoors, not knowing which entrance to enter and how to get to the specific classroom

This journey describes the difficulties a professor encountered while walking to a classroom in Tepper to attend an academic event.







## Key Insight 1 Challenges of InBuilding Navigation

Indoor navigation poses a greater challenge than outdoor navigation due to complex building layouts, inconsistent signage, and limited visual cues

For CMU students and faculty, indoor navigation is often more difficult than outdoor navigation. The complex layout of many CMU buildings is a main factor for this problem. Non-intuitive zoning creates disorientation, as spaces are segmented in ways that don't always follow a logical flow. Varying entrances distributed across different floors confuse users as they try to enter to exit a building. Arbitrary building connectors leave users bewildered where they could lead to.

Inconsistent signage adds to the challenge. Many buildings lack clear, standardized signs, forcing people to rely on limited or unclear directions. This makes it difficult for users to find their way, especially in large and multi-storied buildings.

Additionally, the absence of strong visual cues such as distinct landmarks to pin point one's position further complicates indoor navigation. Without these guiding elements, users may feel disoriented or frustrated as they search for directions. The combination of these factors highlights the need for better indoor navigation solutions.

### Complex internal layouts make navigation challenging.

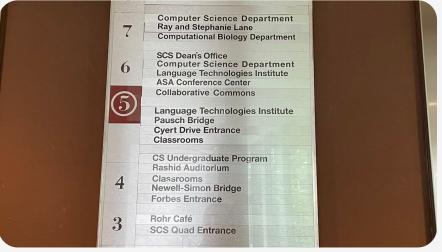


#### • What users see:

A huge spiral dividing the space into irregular zones

#### **9** How users feel:

Confused about where they are and how to get to other zones



#### • What users see:

A building directory showing entrances on different floors

#### How users feel:

Confused about which entrance to use and where the entrances lead to





#### • What users see:

A tunnel leading to a different building

#### **We have users feel:**

Uncertain about where this could leads to

## **Inconsistent signage** leaves users without clear direction.





#### • What users see:

Inconspicuous or non-existing signages in certain buildings

#### **9** How users feel:

Confused about where they are and what direction to take

## Lack of visual cues causes disorientation and frustration.





#### • What users see:

No visual cues or landmarks in their surrounding

#### How users feel:

Confused about where they are

Source: User Interview; Role Play; Observations



## Key Insight 2 Propensity for Independence

Users show preference for independent navigation over seeking assistance, as they long to have greater control over their decision-making process throughout the journey.

Users often prefer navigating the CMU campus independently rather than seeking help from others, primarily due to a stronger belief in their own problem-solving abilities. The ability to find their own way with limited information enhances their sense of autonomy. In contrast, many individuals are hesitant to rely on in-person assistance due to the uncertainty and awkwardness associated with seeking help from strangers

To improve people's navigation experiences, it is crucial to equip them with resources that facilitate independent navigation while also offering support to help them bounce back from setbacks. Providing tools that enable users to maintain control fosters confidence throughout their journey. By prioritizing these elements, we can create a more positive experience that aligns with users' desires for self-reliance.

Users prefer independent navigation due to their expectation of self-reliance and discomfort with trusting strangers.

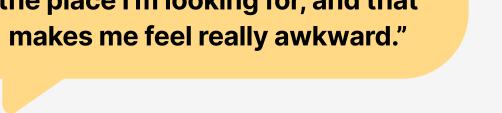
- Awkwardness of interacting with strangers
- Lack of trust in other people's knowledge

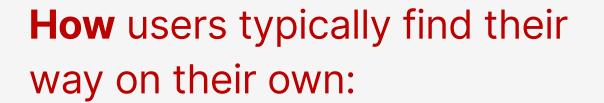
"I don't often ask random people for help, because they often don't know the place I'm looking for, and that makes me feel really awkward."

- Expectation to be self-reliant
- Confidence in their own way-finding skills



"I don't find it necessary to ask for someone's help, because I can usually figure it out by myself."





- X Trial by error
- Look for directional signs
- B Look for building or room signs
- Use digital navigation tool

What users need to independently navigate the CMU campus:

- Know where they are
- Mark Know where their destinations are
- Recognize the destination by its appearance
- Effective response mechanism to errors

Source: User Interview; Codesign Sessions



## Key Insight 3

## **Desire for Shortcuts**

Users show strong desire to take shortcuts through buildings to reduce travel distance and time, but lack the necessary information to be successful.

During our interview and codesign sessions, we discovered that users often have a strong desire to take shortcuts through buildings. Their main motivation is usually to minimize travel distance or travel time to their destination.

However, they frequently encounter challenges due to insufficient knowledge and support. While some individuals may learn about shortcuts through personal experiences, this knowledge tends to be acquired on a case-by-case basis, leaving many users in the dark about more efficient routes. Compounding this issue is the lack of effective means to share or access information about these shortcuts. Users may be aware that faster paths exist, but without a clear way to communicate this knowledge, the opportunity to benefit from these shortcuts remains largely untapped.

Additionally, navigating the often complex and confusing interiors of buildings aggravates the challenge. As mentioned earlier, the lack of intuitive signage and in-building navigation tools further prevents user from finding and utilising the shortcuts they seek.

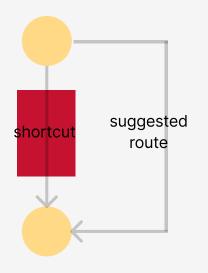
#### Users like to take shortcuts to minimize travel distance and time.

 Most users prioritize finding the fastest route to their destination.

## 8 out of 13

Interviewers mentioned finding the fastest route as a priority

 Users believe taking short cuts can help them minimize travel distance and travel time.



One interviewer sketched the left diagram to explain why she decided to take a shortcut: it was much faster than the route suggested by Google Maps.

 When users are unfamiliar with the layout of the building, they can get lost when trying to get through.



"Since I didn't know the shortcut,
I had to find my way out of the
building by asking others for
directions, which took me extra
time. I was super frustrated."

#### Users lack means to learn about shortcuts from external sources.

Shortcut knowledge are usually acquired case-by-case by users when they attempt to find one. They are rarely passed down from someone else due to the lack of effective means to communicate this knowledge.



User sketch of shortcut to Gesling Stadium



User sketch of shortcut to TCS Hall



User sketch of shortcut to Scott Hall

## Recommendations

#### **Product Opportunity Gaps**

**Indoor navigation gap** 

with existing mobile map

Integrate indoor navigation

Independent navigation gap

**Shortcut sharing gap** 

Self-serve way-finding kiosks

Community platform for users to share and search for shortcuts

More prevalent and conspicuous way-finding signs

## **As-Is Experience**

Perplexing indoor navigation

Isolated problem solving with no assistance

Discover shortcuts case-by-case

#### **To-Be Experience**

Simplified and consistent indoor navigation

Digitally assisted independent navigation

Instant access to shortcut knowledge on demand

#### **Criteria of Successful Solution**

#### **MUST**

• Increased interior signage

#### **SHOULD**

- Highly intuitive interior zoning
- Clear positioning mechanism

#### COULD

• Smart, personalized digital assistance